

# Deep learning

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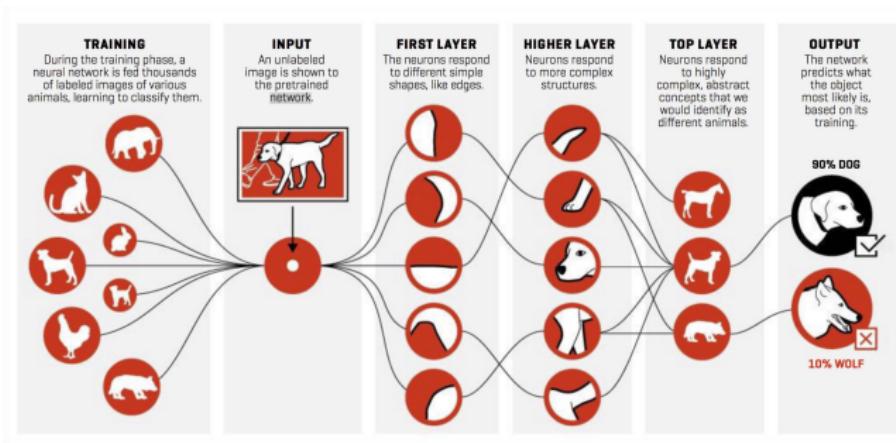
2016, Fréjus

September 30, 2016

# Plan

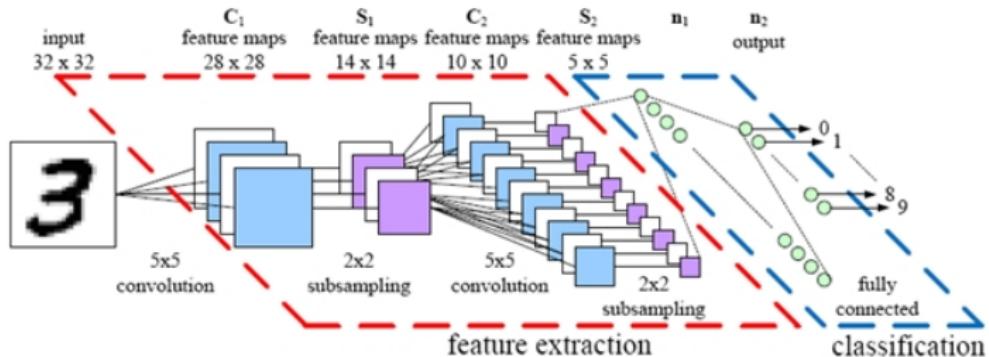
## 1 Apprendre à étiqueter une image avec un réseaux de neurones

- The ImageNet challenge
- Deep Learning architecture
- Deep network training



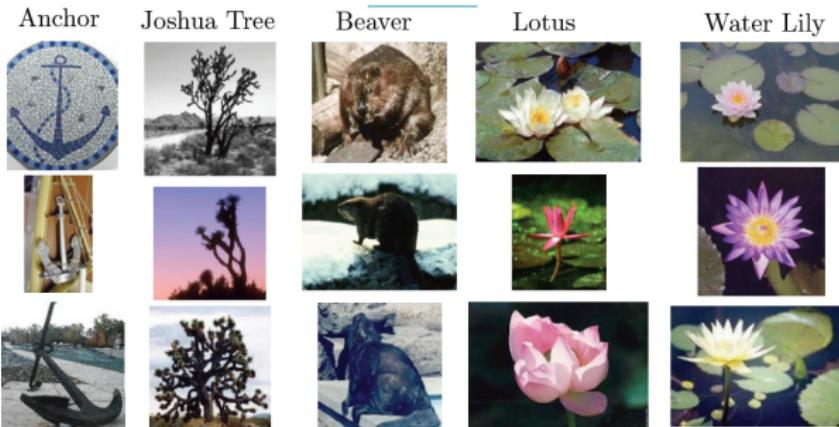
## OCR: the MNIST database (Y. LeCun, 1989)

3	8	6	9	6	4	5	3	8	4	5	2	3	8	4	8
1	5	0	5	9	7	4	1	0	3	0	6	2	9	9	4
1	3	6	8	0	7	7	6	8	9	0	3	8	3	7	7
8	4	4	1	2	9	8	1	1	0	6	6	5	0	1	1
7	2	7	3	1	4	0	5	0	6	8	7	6	8	9	9
4	0	6	1	9	2	6	3	1	4	4	5	6	6	1	7
2	8	6	9	7	0	9	1	6	2	8	3	6	4	9	5
8	6	8	7	8	8	6	9	1	7	6	0	9	6	7	0

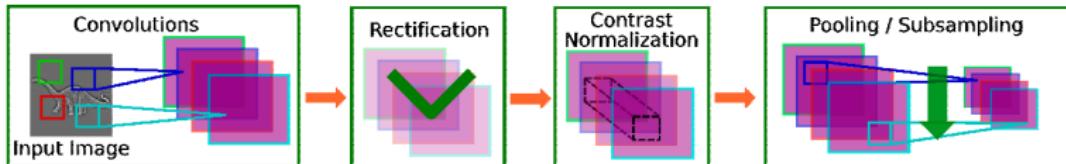


use convolution layers

# The caltech 101 database (2004)

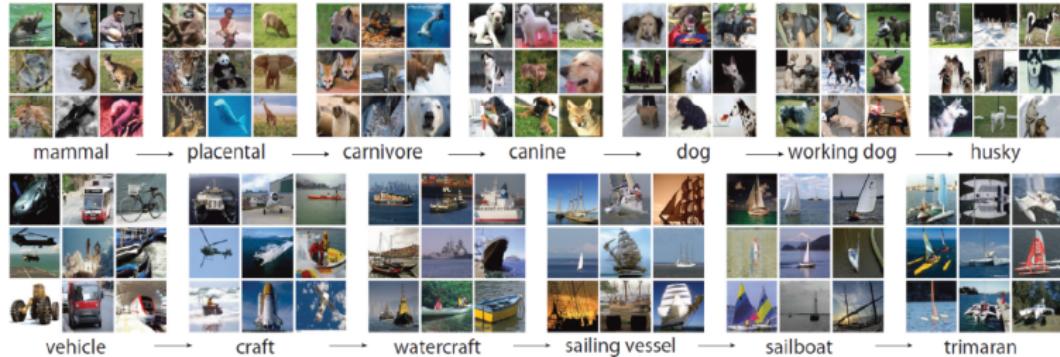


- 101 classes,
- 30 training images per category
- ...and the winner is NOT a deep network
  - ▶ dataset is too small



use convolution + Rectification + Normalization + Pooling

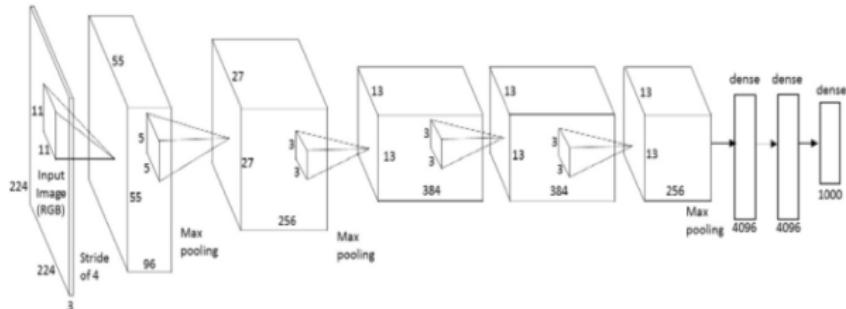
# The image net database (Deng et al., 2012)



ImageNet = 15 million labeled high-resolution images of 22,000 categories.  
Large-Scale Visual Recognition Challenge (a subset of ImageNet)

- 1000 categories.
- 1.2 million training images,
- 50,000 validation images,
- 150,000 testing images.

# Deep architecture and the image net



The *Alex Net* architecture [Krizhevsky, Sutskever, Hinton, 2012]

- 60 million parameters
- using 2 GPU
- regularization
  - ▶ data augmentation
  - ▶ dropout
  - ▶ weight decay



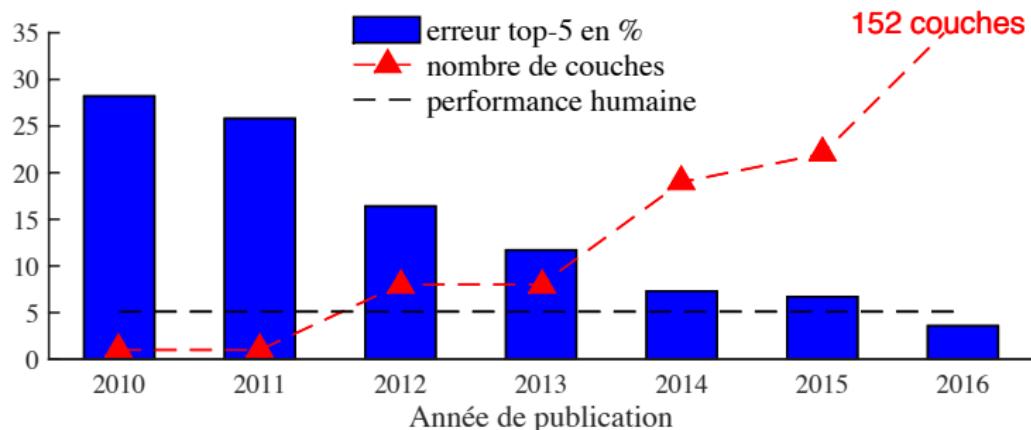
# A new fashion in image processing

2012 Teams	%error	2013 Teams	%error	2014 Teams	%error
Supervision (Toronto)	15.3	Clarifai (NYU spinoff)	11.7	GoogLeNet	6.6
ISI (Tokyo)	26.1	NUS (singapore)	12.9	VGG (Oxford)	7.3
VGG (Oxford)	26.9	Zeiler-Fergus (NYU)	13.5	MSRA	8.0
XRCE/INRIA	27.0	A. Howard	13.5	A. Howard	8.1
UvA (Amsterdam)	29.6	OverFeat (NYU)	14.1	DeeperVision	9.5
INRIA/LEAR	33.4	UvA (Amsterdam)	14.2	NUS-BST	9.7
		Adobe	15.2	TTIC-ECP	10.2
		VGG (Oxford)	15.2	XYZ	11.2
		VGG (Oxford)	23.0	UvA	12.1

shallow approaches

deep learning

# ImageNet results



2012 Alex Net

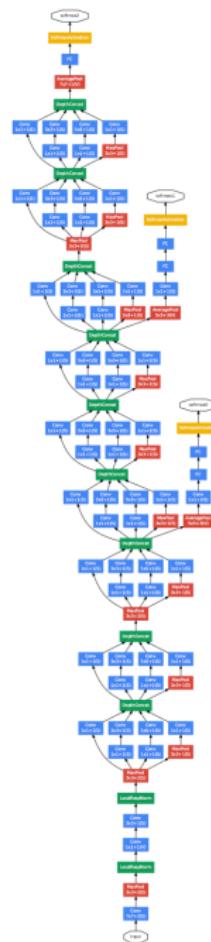
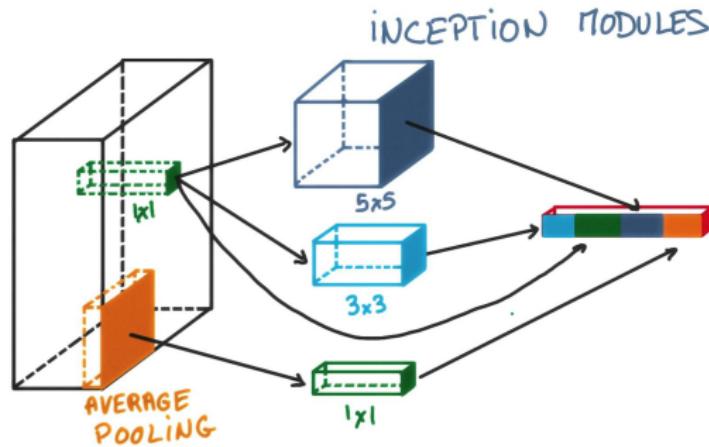
2013 ZFNet

2014 VGG

2015 GoogLeNet / Inception

2016 Residual Network

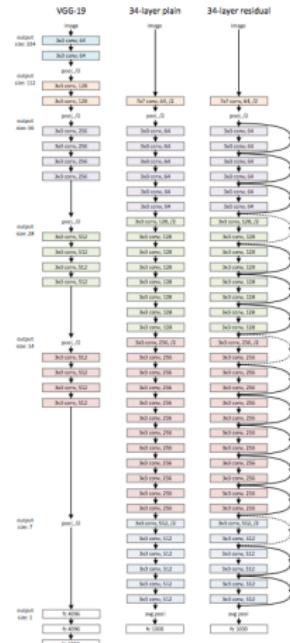
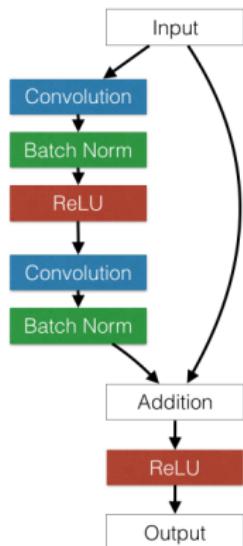
# From 15% to 7%: Inceptionism



Network in a network (deep learning lecture at Udacity)

Christian Szegedy et. al. Going deeper with convolutions. CVPR 2015.

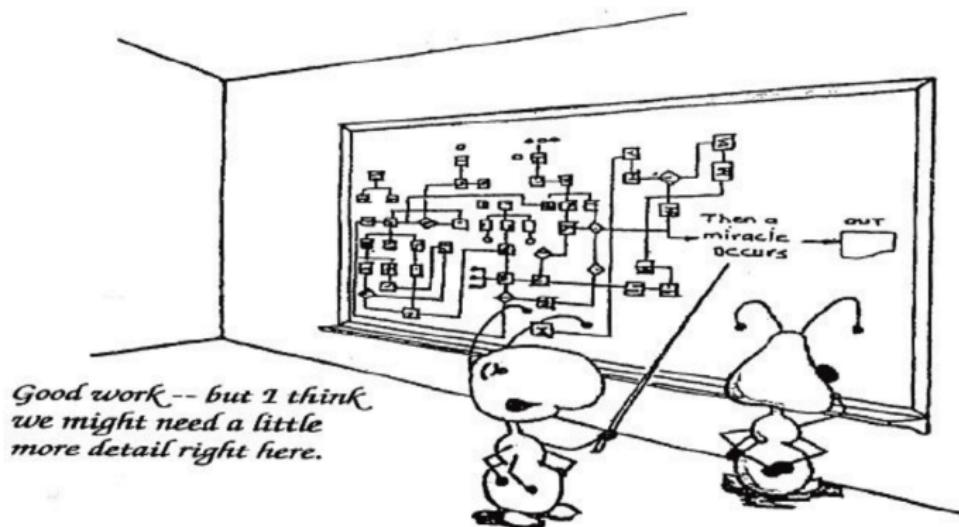
# From 7% to 3%: Residual Nets



Beating the gradient vanishing effect

K. He et al., 2016

# Learning Deep architecture

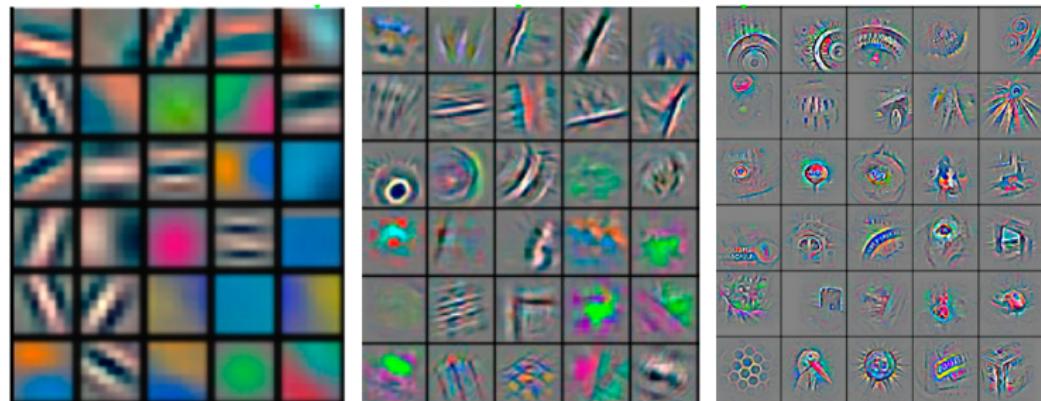
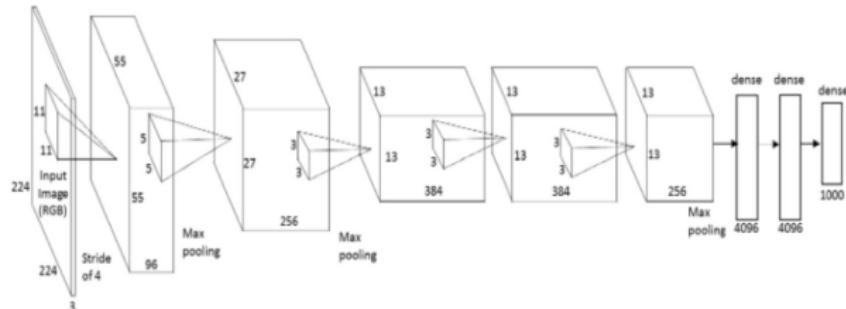


$$\min_{W \in \mathbb{R}^d} \sum_{i=1}^n \|f(x_i, W) - y_i\|^2 + \lambda \|w\|^2$$

- $d = 60 \times 10^6$
- $n = 1,200,000 ++$
- $\lambda = 0.0005$

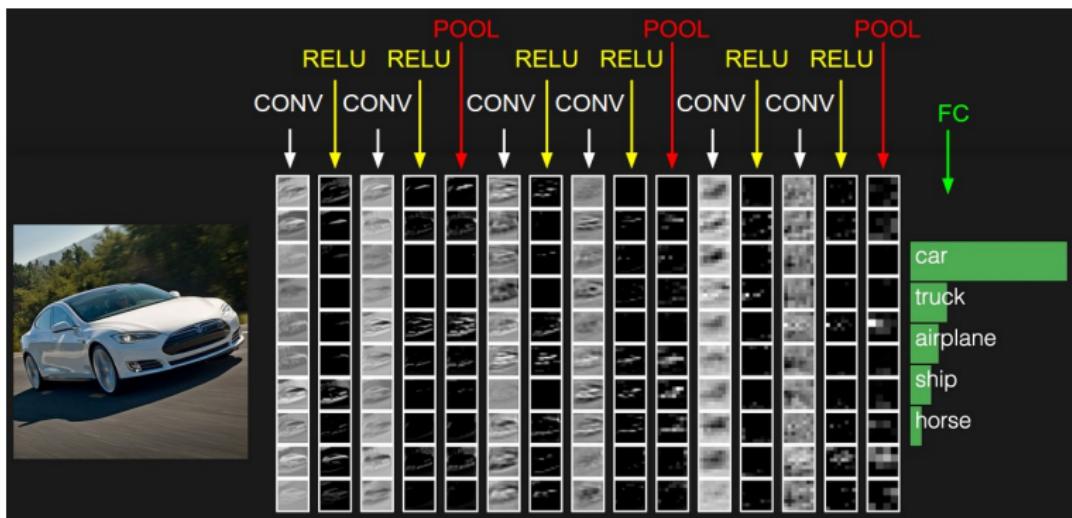
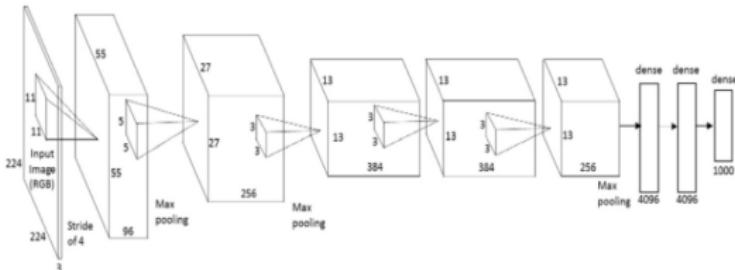
$f$  is a deep NN

Then a m. occurs: learning internal representation



Feature visualization of convolutional net trained on ImageNet from [Zeiler & Fergus 2013]

# Then a m. occurs: learning internal representation



Q: How do I know what architecture to use?

A: don't be a hero.

1. Take whatever works best on ILSVRC (latest ResNet)
2. Download a pretrained model
3. Potentially add/delete some parts of it
4. Finetune it on your application.



# Framework Comparison: Basic information\*

Viewpoint	Torch.nn**	Theano***	Caffe	autograd (NumPy, Torch)	Chainer	MXNet	Tensor- Flow
GitHub stars	4,719	3,457	9,590	N: 654 T: 554	1,295	3,316	20,981
Started from	2002	2008	2013	2015	2015	2015	2015
Open issues/PRs	97/26	525/105	407/204	N: 9/0 T: 3/1	95/25	271/18	330/33
Main developers	Facebook, Twitter, Google, etc.	Université de Montréal	BVLC (U.C. Berkeley)	N: HIPS (Harvard Univ.) T: Twitter	Preferred Networks	DMLC	Google
Core languages	C/Lua	C/Python	C++	Python/Lua	Python	C++	C++/Python
Supported languages	Lua	Python	C++/Python MATLAB	Python/Lua	Python	C++/Python R/Julia/Go etc.	C++/Python

\* Data was taken on Apr. 12, 2016

\*\* Includes statistics of Torch7

\*\*\* There are many frameworks on top of Theano, though we omit them due to the space constraints

# Pour en savoir plus : deep learning at Udacity (free course)

**Objective:** Build a live camera app that can interpret number strings in real-world images.



In this project, you will train a model that can decode sequences of digits from natural images, and create an app that prints the numbers it sees in real time. You may choose to implement your project as a simple Python script, a web app/service or an Android app (highly recommended).

## Setup

Recommended setup for a simple Python script or web app/service:

- Python
- NumPy, SciPy, iPython
- [TensorFlow™](#)
- (Optional) OpenCV / SimpleCV / pygame (to capture camera images)

(Optional) For deploying the model in an Android app:

- Android SDK & NDK (see this [README](#))

## Data

**Street View House Numbers (SVHN):** A large-scale dataset of house numbers in Google Street

## Deep architecture: more contests and benchmark records



- speech (phoneme) recognition and synthesis,
- text processing, automatic translation,
- image processing (MS COCO),
- ICDAR Chinese handwriting recognition benchmark,
- Grand Challenge on Mitosis Detection, Road sign recognition
- Higgs boson challenge

# Machine Learning in High Energy Physics



Completed • \$13,000 • 1,785 teams

## Higgs Boson Machine Learning Challenge

Mon 12 May 2014 – Mon 15 Sep 2014 (8 months ago)

Dashboard

- Home
- Data
- Make a submission

Information

- Description
- Evaluation
- Rules
- Prizes
- About the Sponsors
- Timeline
- Winners

Forum

Leaderboard

- Public
- Private

Competition Details » Get the Data » Make a submission

Use the ATLAS experiment to identify the Higgs boson



The winning model is "brute force"

- a bag of 70 dropout neural networks
- three hidden layers of 600 neurons
- produced by 2-fold stratified cross-validations

## Comment ça marche ?

- Programmation par l'exemple (et beaucoup - des méga données)
- une bonne architecture :
  - ▶ Inception
  - ▶ Residual Networks
  - ▶ Ensembles
- un bon critère :
  - ▶ intégrer des connaissances a priori
  - ▶ adjustment aux données (énergie)
  - ▶ des mécanismes de régularisation
    - ★ Drop out
    - ★ Noise injection
- une bonne procédure d'optimisation
- des ressources informatiques suffisantes